

# Exam practice answers

## 1 Fundamentals of programming

- a) A FOR loop/ count-controlled iteration structure should be used [1] because the number of times to repeat/ iterate is known [1].  
b) evidence of design: identify that a loop is needed to repeatedly ask for the values for each day [1]. Identify that a running total is needed to keep the sum of the rainfall amounts [1]. float (or equivalent) variable used to keep track of max and/or min – initially setting max to a small number or min to a large number [1]; update when a larger/smaller value is entered [1].  
evidence of programming: declaration of variables for recording rainfall values as floats (or equivalent) [1]; suitable prompt to ask the user to enter a value for the rainfall and this value then stored [1]; iterative structure (loop) programmed with correct syntax that will loop the correct number of times [1], running total variable declared and added to with each rainfall value [1]; use of a selection structure (IF statement) to overwrite a value for the max/min variable [1]; print min, max, total and average correctly [1].

sample answer: pseudo-code:

```
Min ← 100
Max ← 0
Total ← 0
FOR I ← 0 to 6
    OUTPUT "Enter the
rainfall for one day"
    INPUT TempRain
    Total ← Total + TempRain
    IF TempRain < min DO
        Min ← TempRain
    ENDIF
    IF TempRain > max DO
        Max ← TempRain
    ENDIF
ENDFOR
OUTPUT "Min rainfall = " + Min
OUTPUT "Max rainfall = " + Max
```

```
Total ← 0
Total ← Total + rainfall
Total / 7
OUTPUT "Total rainfall = " + Total
OUTPUT "Avg rainfall = " + (Total / 7)

sample answer: Java
float min = 100;
float max = 0;
float total = 0;
for (int i = 0; i < 7; i++)
{
    System.out.println("Enter the
rainfall for one day");
    String tempString =
    scanner.nextLine();
    float tempRain = Float.
    parseFloat(tempString);
    total = total +
    tempRain;
    if (tempRain < min)
    {
        min = tempRain;
    }
    if (tempRain > max)
    {
        max = tempRain;
    }
}
System.out.println("Min rainfall = " +
    + min);
System.out.println("Max rainfall = " +
    + max);
System.out.println("Total rainfall = " +
    + total);
System.out.println("Avg rainfall = " +
    + (total / 7));
```

- c) screen capture showing:

values input as stated in the question

min of 1.4

max of 7.6

total of 21.7

average of 3.1

(note: screen capture must match code from question 1b), including prompts on screen capture matching those in code; code for question 1b) must be sensible)

# Connecting With Computer Science Practice Exercises

## Answers

**Thomas Banchoff**

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**Introducing Python** Bill Lubanovic,2014-11-11 Annotation With Introducing Python Bill Lubanovic brings years of knowledge as a programmer system administrator and author to a book of impressive depth that s fun to read and simple enough for non programmers to use Along with providing a strong foundation in the language itself Lubanovic shows you how to use Python for a range of applications in business science and the arts drawing on the rich collection of open source packages developed by Python fans

**Creative Approaches Towards Development of Computing and Multidisciplinary IT Solutions for Society** Anchit Bijalwan,Rick Bennett,Jyotsna G. B.,Sachi Nandan Mohanty,2024-08-28 This book containing 33 chapters provides an insightful look at creative approaches toward the accelerated development of computing and multidisciplinary IT solutions for society Technology is advancing on all fronts and is opening new and innovative adaptations to our modern world every single day causing huge shifts in practices and patterns These new technologies allow us opportunities to gain insights into the discoveries of creative and innovative approaches The book covers emerging next generation computing research developments of computing and multidisciplinary ICT solutions in seven themes The first theme concerns the emerging research into next generation computing like cloud computing cyber security and gaming The second theme pertains to information technology in the textile industry The third theme zeroes in on the adoption of ICT for digitalization artificial intelligence and machine learning The fourth theme addresses online collaboration in the creative process The fifth theme covers the development of computing and multidisciplinary ICT solutions for salient disciplines like education governance commerce and business communication The sixth theme provides a security assessment and defense strategies for banking and financial institutions The seventh theme covers creative approaches towards the implementation of the 4th Industrial Revolution Audience The book has a wide audience comprising specialists in artificial intelligence information technology software engineers data and cyber security scientists as well as those in the applied areas such as business finance industry and manufacturing Policymakers and consultants will find this book useful as well

**Teaching Tech Together** Greg Wilson,2019-10-08 Hundreds of grassroots groups have sprung up around the world to teach programming web design robotics and other skills outside traditional classrooms These groups exist so that people don t have to learn these things on their own but ironically their founders and

instructors are often teaching themselves how to teach There s a better way This book presents evidence based practices that will help you create and deliver lessons that work and build a teaching community around them Topics include the differences between different kinds of learners diagnosing and correcting misunderstandings teaching as a performance art what motivates and demotivates adult learners how to be a good ally fostering a healthy community getting the word out and building alliances with like minded groups The book includes over a hundred exercises that can be done individually or in groups over 350 references and a glossary to help you navigate educational jargon

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**Computer Supported Education** H. Chad Lane,Susan Zvacek,James Uhomoihibhi,2021-10-08 This book constitutes selected revised and extended papers from the 12th International Conference on Computer Supported Education CSEDU 2020 held as a virtual event in May 2020 The 25 revised full papers were carefully reviewed and selected from 190 submissions The presented papers contribute to the understanding of relevant trends of current research on Computer Supported Education including learning analytics intelligent tutoring systems virtual and augmented reality MOOCs and automated assessment systems

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**Math Advantage** Grace M. Burton,Harcourt Brace,1998-05-22

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## **Table of Contents Connecting With Computer Science Practice Exercises Answers**

1. Understanding the eBook Connecting With Computer Science Practice Exercises Answers
  - The Rise of Digital Reading Connecting With Computer Science Practice Exercises Answers
  - Advantages of eBooks Over Traditional Books
2. Identifying Connecting With Computer Science Practice Exercises Answers
  - Exploring Different Genres
  - Considering Fiction vs. Non-Fiction
  - Determining Your Reading Goals
3. Choosing the Right eBook Platform
  - Popular eBook Platforms
  - Features to Look for in an Connecting With Computer Science Practice Exercises Answers
  - User-Friendly Interface
4. Exploring eBook Recommendations from Connecting With Computer Science Practice Exercises Answers
  - Personalized Recommendations
  - Connecting With Computer Science Practice Exercises Answers User Reviews and Ratings
  - Connecting With Computer Science Practice Exercises Answers and Bestseller Lists
5. Accessing Connecting With Computer Science Practice Exercises Answers Free and Paid eBooks

- Connecting With Computer Science Practice Exercises Answers Public Domain eBooks
- Connecting With Computer Science Practice Exercises Answers eBook Subscription Services
- Connecting With Computer Science Practice Exercises Answers Budget-Friendly Options

6. Navigating Connecting With Computer Science Practice Exercises Answers eBook Formats

- ePUB, PDF, MOBI, and More
- Connecting With Computer Science Practice Exercises Answers Compatibility with Devices
- Connecting With Computer Science Practice Exercises Answers Enhanced eBook Features

7. Enhancing Your Reading Experience

- Adjustable Fonts and Text Sizes of Connecting With Computer Science Practice Exercises Answers
- Highlighting and Note-Taking Connecting With Computer Science Practice Exercises Answers
- Interactive Elements Connecting With Computer Science Practice Exercises Answers

8. Staying Engaged with Connecting With Computer Science Practice Exercises Answers

- Joining Online Reading Communities
- Participating in Virtual Book Clubs
- Following Authors and Publishers Connecting With Computer Science Practice Exercises Answers

9. Balancing eBooks and Physical Books Connecting With Computer Science Practice Exercises Answers

- Benefits of a Digital Library
- Creating a Diverse Reading Collection Connecting With Computer Science Practice Exercises Answers

10. Overcoming Reading Challenges

- Dealing with Digital Eye Strain
- Minimizing Distractions
- Managing Screen Time

11. Cultivating a Reading Routine Connecting With Computer Science Practice Exercises Answers

- Setting Reading Goals Connecting With Computer Science Practice Exercises Answers
- Carving Out Dedicated Reading Time

12. Sourcing Reliable Information of Connecting With Computer Science Practice Exercises Answers

- Fact-Checking eBook Content of Connecting With Computer Science Practice Exercises Answers
- Distinguishing Credible Sources

13. Promoting Lifelong Learning

- Utilizing eBooks for Skill Development

- Exploring Educational eBooks
- 14. Embracing eBook Trends
  - Integration of Multimedia Elements
  - Interactive and Gamified eBooks

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