Computing for the Sciences Using Python

Using Python

Part 2

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Computing For The Sciences Using Python Part 1

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Computing For The Sciences Using Python Part 1:

 Introduction to Computation and Programming Using Python John V. Guttag,John Guttag,2013-08-09 An introductory text that teaches students the art of computational problem solving covering topics that range from simple algorithms to information visualization *Essential Computational Thinking* Ricky J. Sethi,2020-06-17 Essential Computational Thinking Computer Science from Scratch helps students build a theoretical and practical foundation for learning computer science Rooted in fundamental science this text defines elementary ideas including data and information quantifies these ideas mathematically and through key concepts in physics and computation demonstrates the relationship between computer science and the universe itself In Part I students explore the theoretical underpinnings of computer science in a wide ranging manner Readers receive a robust overview of essential computational theories and programming ideas as well as topics that examine the mathematical and physical foundations of computer science Part 2 presents the basics of computation and underscores programming as an invaluable tool in the discipline Students can apply their newfound knowledge and begin writing substantial programs immediately Finally Part 3 explores more sophisticated computational ideas including object oriented programing databases data science and some of the underlying principles of machine learning Essential Computational Thinking is an ideal text for a firmly technical CS0 course in computer science It is also a valuable resource for highly motivated non computer science majors at the undergraduate or graduate level who are interested in learning more about the discipline for either professional or personal development *AI-Based Data Analytics* Kiran Chaudhary,Mansaf Alam,2023-12-29 This book covers various topics related to marketing and business analytics It explores how organizations can increase their profits by making better decisions in a timely manner through the use of data analytics This book is meant for students practitioners industry professionals researchers and academics working in the field of commerce and marketing big data analytics and organizational decision making Highlights of the book include The role of Explainable AI in improving customer experiences in e commerce Sentiment analysis of social media Data analytics in business intelligence Federated learning for business intelligence AI based planning of business management An AI based business model innovation in new technologies An analysis of social media marketing and online impulse buying behaviour AI Based Data Analytics Applications for Business Management has two primary focuses The first is on analytics for decision making and covers big data analytics for market intelligence data analytics and consumer behavior and the role of big data analytics in organizational decision making The book s second focus is on digital marketing and includes the prediction of marketing by consumer analytics web analytics for digital marketing smart retailing and leveraging web analytics for optimizing digital marketing strategies Robotics and AI Book for Class 9 (Edition 2) With Practical Activities for Hands-on Experience for Academic year 2025-26 - ICSE Subject Code 66 Pankaj Kumar Verma,Dhrupal R Shah,Khushbu Chauhan,Devi M,2024-11-01 INTRODUCTION TO ROBOTICS Explores the fundamentals of robotics including the definition characteristics

advantages and application of robots in hazardous environments Discusses Isaac Asimov s famous Three Laws of Robotics which are fundamental principles for ethical robot design Examines different types of robots classified based on their terrain aerial ground underwater and control systems manual automatic ROBOT AS A SYSTEM Details the key components of a robot including power supply actuators sensors control systems and their software and firmware Explores the integration of mechanical design electronic components and computational elements in robotic systems Discusses the design considerations and features of different types of robots including humanoid robots aerial robots drones underwater robots AUVs mobile robots and industrial robotic arms INTRODUCTION TO ARTIFICIAL INTELLIGENCE Explores the concept of intelligence including a look at animal intelligence to lay the foundation for understanding AI Traces the development and evolution of AI throughout history Discusses AI s diverse applications in various fields like e commerce automotive social media agriculture and more Highlights the advantages and positive impacts of AI technology in different sectors INTRODUCTION TO DATA AND PROGRAMMING WITH PYTHON Provides a beginner s guide to Python covering basic syntax and programming essentials Discusses the various variables and data types in Python Introduces arithmetic and other basic operators in Python Covers comparison logical and assignment operators in Python Flow of Control and Conditions Teaches control structures and conditional statements in Python AI CONCEPTS AND AI PROJECT FRAMEWORK Discusses broad and narrow AI expert systems and examples like ELIZA Provides an overview of key AI domains such as data sciences computer vision and natural language processing Teaches how to define and scope problems in AI projects Focuses on data collection methods and identifying data sources Discusses techniques for exploring and understanding data *Programming in Two Semesters* Quentin Charatan,Aaron Kans,2022-10-01 This highly accessible textbook teaches programming from first principles In common with many programming courses it uses Python as the introductory programming language before going on to use Java as the vehicle for more advanced programming concepts The first part which teaches Python covers fundamental programming concepts such as data types and control structures and functions It introduces more complex data types such as lists and dictionaries and also deals with file handling It introduces object oriented concepts and ends with a case study bringing together all the topics of the first semester The second part uses Java to teach advanced concepts and centres around object oriented programming teaching key object oriented concepts such as inheritance and polymorphism The semester again ends with an advanced case study bringing together all the topics of the second semester Topics and features Assumes no prior knowledge and makes the transition from Python to Java a smooth process Features numerous exercises and also an illustrative case study for each language Examines procedural and object oriented methodologies as well as design principles Covers such advanced topics as interfaces and lambda expressions exceptions and Collections Includes a chapter on graphics programming in Python using Tkinter Introduces the latest Java technology for graphical interfaces JavaFX Explains design concepts using UML notation Offering a gentle introduction to the field and assuming no

prerequisite background Programming in Two Semesters is the ideal companion to undergraduate modules in software development or programming In addition it will serve as a strong primer for professionals looking to strengthen their knowledge of programming with these languages   **Data Science** Robert Stahlbock,Hamid R. Arabnia,2025-04-16 This book constitutes the proceedings of the 20th International Conference on Data Science ICDATA 2024 held as part of the 2024 World Congress in Computer Science Computer Engineering and Applied Computing in Las Vegas USA during July 22 to July 25 2024 This proceedings book includes 39 papers selected from a total of 243 submissions They are organized in topical sections as follows Artificial intelligence data science and neural networks natural language processing large language modelc generative AI data science data analytics and applications prediction and forecasting and security applications and poster papers   **Python for Programmers** Paul Deitel,Harvey Deitel,2019-03-15 The professional programmer s Deitel guide to Python with introductory artificial intelligence case studies Written for programmers with a background in another high level language Python for Programmers uses hands on instruction to teach today s most compelling leading edge computing technologies and programming in Python one of the world s most popular and fastest growing languages Please read the Table of Contents diagram inside the front cover and the Preface for more details In the context of 500 real world examples ranging from individual snippets to 40 large scripts and full implementation case studies you ll use the interactive IPython interpreter with code in Jupyter Notebooks to quickly master the latest Python coding idioms After covering Python Chapters 1 5 and a few key parts of Chapters 6 7 you ll be able to handle significant portions of the hands on introductory AI case studies in Chapters 11 16 which are loaded with cool powerful contemporary examples These include natural language processing data mining Twitter for sentiment analysis cognitive computing with IBM WatsonTM supervised machine learning with classification and regression unsupervised machine learning with clustering computer vision through deep learning and convolutional neural networks deep learning with recurrent neural networks big data with Hadoop SparkTM and NoSQL databases the Internet of Things and more You ll also work directly or indirectly with cloud based services including Twitter Google TranslateTM IBM Watson Microsoft Azure OpenMapQuest PubNub and more Features 500 hands on real world live code examples from snippets to case studies IPython code in Jupyter Notebooks Library focused Uses Python Standard Library and data science libraries to accomplish significant tasks with minimal code Rich Python coverage Control statements functions strings files JSON serialization CSV exceptions Procedural functional style and object oriented programming Collections Lists tuples dictionaries sets NumPy arrays pandas Series DataFrames Static dynamic and interactive visualizations Data experiences with real world datasets and data sources Intro to Data Science sections AI basic stats simulation animation random variables data wrangling regression AI big data and cloud data science case studies NLP data mining Twitter IBM WatsonTM machine learning deep learning computer vision Hadoop SparkTM NoSQL IoT Open source libraries NumPy pandas Matplotlib Seaborn Folium SciPy NLTK TextBlob spaCy Textatistic Tweepy scikit learn Keras

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